TTRS walk through

Go to website - https://ttrockstars.com/



Click on log in



Click on student



Type in your username and click on password. Then type in your password.



There are two basic ways to play:



Single player mode

Here you can play one of 5 types of tables game.



A – Jamming – There is no timer set and you can practice your tables with confidence.

B – Gig – You can play this once a month. The first 10 questions are your 10x tables. Each set of 10 questions gets progressively harder until you have completed 100 questions. There is a 5 minute timer for this one. Each time you play it will show you your progress.

C – Garage – This is a game set specifically for you based on your current times table ability. A heat map of your tables will show you your progression. Red means you haven't achieved these yet and green means you have. When your heat map is fully green then you are ready for the Studio and Festivals.

D – Studio – Play here when you're ready for tables up to 12 x 12. Once you have played 10 studio games, you earn yourself a studio speed (how quickly are you completing the test) and a Rock Status.

E – Soundcheck – This is specifically for the Year 4 Multiplication Tables Check (A National external test towards the end of year 4). You can go and practice this test as many times as you like, even if you are not in year 4. There are 25 questions and you have 6 seconds per question to answer.

Multiplayer mode.



A – Festival – When you feel you are ready, you can compete against players that are signed into TTRS from both in and outside of school. When you are ready, just click on one of the festivals and when the timer gets to zero, the game begins.

B – Arena – This is a place you can compete against people from your own class as well as your teacher. The game works in the same way as the Garage game.

C – Rockslam – This is a place where you can challenge an individual to a times table dual! You compete first and then a message is sent to your classmate that you have challenged them.

Coins – Every time you complete a TTRS challenge of any description, you earn yourself coins. These coins can be used to outfits, guitars and other objects you own. All of this can be found on the top banner with the T-shirt icon.

BATTLES – The icon with the crossed guitars on the top banner is for battles. These will be set by the school periodically where classes will battle each other to become the overall winners of their year group. Each person plays individually (as many times as they like) to earn points and these are added to the class score. Classes will be informed when these are taking place and how long they have to compete – usually around a week.